

UNITED STATES DISTRICT COURT  
WESTERN DISTRICT OF WASHINGTON  
AT SEATTLE

NATHAN CAMPOS and JANET  
GARVEY,

Plaintiffs,

v.

BIG FISH GAMES, INC., a Washington  
corporation, *et al.*,

Defendants.

Case No. C22-1806-RSM

ORDER GRANTING MOTION TO  
DISMISS

**I. INTRODUCTION**

This matter comes before the Court on Defendants Big Fish Games, Inc. and Product Madness, Inc. (collectively, “Defendants”)’ Motion to Dismiss. Dkt. #116. Plaintiff Janet Garvey opposes the Motion. Dkt. #125. For the reasons set forth below, the Court GRANTS Defendants’ Motion to Dismiss.

**II. BACKGROUND**

The facts of this case are well-known from this Court’s prior Order. *See* Dkt. #112. The Court limits the following facts from Plaintiffs’ Fourth Amended Complaint (“4AC”) to those pertaining to Defendants’ Motion.

1 In 2015, the *Kater* case was filed in this District, alleging that the Games were illegal  
2 gambling games and bringing user claims for violations of WCPA RCW 4.24.070 and other  
3 statutory and common law claims. As part of the approved class action settlement, class members  
4 agreed to release all claims, accrued or not, that arise out of or relate to actions relating to the  
5 Games' operations or the sale of virtual coins or chips, such as claims that the Games are illegal  
6 gambling games and that the coins or chips are "things of value." Class members also stipulated  
7 that these virtual coins or chips are not things of value, and members were estopped from this  
8 contention. The settlement also released claims as to Defendant Big Fish Games and its  
9 successors, assigns, and corporate affiliates. Plaintiff Garvey was a class member in the *Kater*  
10 settlement.

11 In Plaintiffs' Third Amended Complaint, Plaintiff Garvey alleged under Washington's  
12 RCW 2.24.070 that Defendants' "online gambling games are illegal gambling games because  
13 they are online games at which players wager things of value (the chips/coins) and by an element  
14 of chance . . . are able to obtain additional entertainment and extend gameplay[.]" Dkt. #92 at  
15 30-32. On June 3, 2024, the Court dismissed this claim with leave to amend, finding that Plaintiff  
16 Garvey's claims asserted the exact issues and facts as those estopped by the *Kater* settlement.  
17 Dkt. #112 at 9. Though Plaintiff Garvey attempted to argue that Defendants were in breach of  
18 the *Kater* settlement agreement, the Court found that Plaintiffs' Third Amended Complaint was  
19 "devoid of sufficient detail for this Court to determine how Defendants' current game mechanics  
20 violate the settlement's terms that users do not have to wait for free chips in the ordinary course  
21 of events or purchase new chips to continue play." *Id.*

22 Plaintiffs now bring this claim again in the 4AC. Dkt. #113. Plaintiffs allege that, "[f]or  
23 most of the games of chance within the Games," players continue to be materially delayed and  
24 disrupted through gameplay being stopped by running out of coins, then being prompted to watch

1 a one-minute advertisement, purchase coins, exit the game currently being played, or close out a  
 2 series of pop-up advertisements. *Id.* at 16-17.

### 3 III. DISCUSSION

#### 4 A. Legal Standard

5 Rule 12(b)(6) allows for dismissal of a complaint due to a plaintiff's "failure to state a  
 6 claim upon which relief can be granted." Fed. R. Civ. P. 12(b)(6). Dismissal may "be based on  
 7 the lack of cognizable legal theory or the absence of sufficient facts alleged under a cognizable  
 8 legal theory." *Balistreri v. Pacifica Police Dep't*, 901 F.2d 696, 699 (9th Cir. 1988). The  
 9 complaint must "contain factual matter, accepted as true, to 'state a claim to relief that is plausible  
 10 on its face[.]' requiring more than "an unadorned, the defendant-unlawfully-harmed-me  
 11 accusation." *Ashcroft v. Iqbal*, 556 U.S. 662, 678 (2009) (quoting *Bell Atl. Corp. v. Twombly*,  
 12 550 U.S. 544, 570 (2007)).

13 When considering a 12(b)(6) motion, the court takes well-pleaded factual allegations as  
 14 true and views them in a light most favorable to the plaintiff. *See Wyler Summit P'ship v. Turner*  
 15 *Broad. Sys., Inc.*, 125 F.3d 658, 661 (9th Cir. 1998). The court does not have to take presented  
 16 legal conclusions as factual allegations or accept as true "allegations that are merely conclusory,  
 17 unwarranted deductions of fact, or unreasonable inferences[.]" *See Iqbal*, 556 U.S. at 678;  
 18 *Sprewell v. Golden State Warriors*, 266 F.3d 979, 988 (9th Cir. 2001). "Dismissal without  
 19 prejudice and without leave to amend is not appropriate unless it is clear . . . that the complaint  
 20 could not be saved by amendment." *Creech v. Tewalt*, 84 F.4 777, 789 (9th Cir. 2023) (quoting  
 21 *Eminence Cap., LLC v. Aspeon, Inc.*, 316 F.3d 1048, 1052 (9th Cir. 2003)).

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**B. Analysis**

Defendants argue that Plaintiff Garvey's third cause of action should, again, be dismissed because Plaintiff Garvey continues to fail to provide any information showing that Defendants' games are not in compliance with the *Kater* settlement.

Plaintiff Garvey continues to argue that she has provided sufficient information for this Court to find, taking all reasonable inferences in her favor, that Defendants are not complying with the settlement agreement. Plaintiff Garvey alleges that she "reasonably construes" the *Kater* settlement terms such that this Court should find in her favor. Dkt. #125 at 8.

However, taking all reasonable inferences in Plaintiff Garvey's favor, the Court disagrees. As Plaintiff Garvey argues, the *Kater* settlement required Defendants to allow players to continue to play games within Defendants' applications without requiring additional chip purchases or waiting periods for free additional chips in the ordinary course. *Id.* "Specifically," the *Kater* settlement states, "players who run out of chips will be able to continue to play *at least one game within the Application they are playing that is similar in kind to other games within the Application.*" *Id.* (emphasis added). Plaintiff Garvey construes this provision to mean that Defendants must "allow users to play the Games continuously and without material interruption." *Id.*

The Court agrees but finds Plaintiff Garvey's interpretation overbroad. While allowing for continuous play without coin purchase or obtaining free coins in the "ordinary course," the *Kater* settlement provides that players will be able to continuously play "at least one game within the Application they are playing that is similar in kind to other games within the Application." *Id.* The Court fails to see how this provision means that players are guaranteed continuous play within every game in the applications but rather that they are guaranteed to be able to continue

1 play in at least one, similar game. Plaintiffs' allegations in the 4AC fail to provide sufficient  
2 detail for this Court to reasonably infer that players cannot continue play within the applications.

3 Moreover, as Defendants point out, the 4AC includes a screenshot "conceding that a  
4 player in this situation could either continue playing the mini-game that they are playing simply  
5 by lowering their bet amount, or could choose to play another similar slots-style mini-game with  
6 a lower minimum bet amount." Dkt. #116 at 8. Again, taking all reasonable inferences in  
7 Plaintiff's favor, the Court cannot infer from Plaintiff's provided facts and allegations that  
8 Defendants provide no means for continuous play. Therefore, the Court shall dismiss Plaintiff  
9 Garvey's third cause of action with prejudice.

### 10 CONCLUSION

11 Having reviewed the relevant briefings and the remainder of the record, the Court hereby  
12 finds and ORDERS that Defendants' Motion to Dismiss Plaintiff Janet Garvey's Third Claim for  
13 Relief, Dkt. #116, is GRANTED. Plaintiff's third cause of action is dismissed with prejudice.

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15 DATED this 9<sup>th</sup> day of October, 2024.

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18 RICARDO S. MARTINEZ  
19 UNITED STATES DISTRICT JUDGE  
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